



CinCrea

## Objective

Players assemble strange creatures by displaying card matches to claim pieces to put on their mat

The first to assemble their creation displays it for all to see in the **Trophy Case of Champions**

## Components

- 6 player mats
- 45 creature parts
- 3 location mats
- 135 creature cards
- 6 reference cards
- 6 dice (six-sided)
- 6 card shields
- Trophy case
- Dry erase marker
- Dry erase cloth



## Setup

Place location mats in the center of the play-space.

Shuffle each card deck and place on their location mat

Place box of creature parts within reach of everyone

Each player chooses their playmat and one dice

Players write their name on their playmat

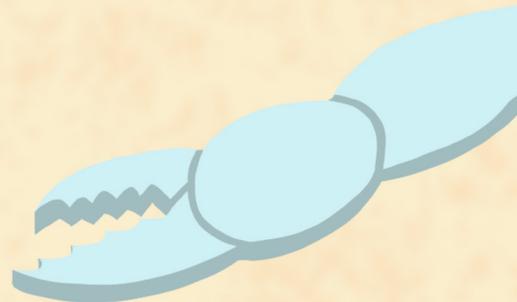
Give each player a reference card

If any player struggles to hold cards in their hand or does not want to, they may connect a card shield to their playmat to hide their cards

Each player draws 2 cards from each location draw deck +1 additional card from a location of their choice

Each player should now have their playmat, dice, a reference card, a card shield (if they want one), and 7 creature cards

Players choose to play either a standard or advanced game (page 5)



## How to Play

Youngest will go first

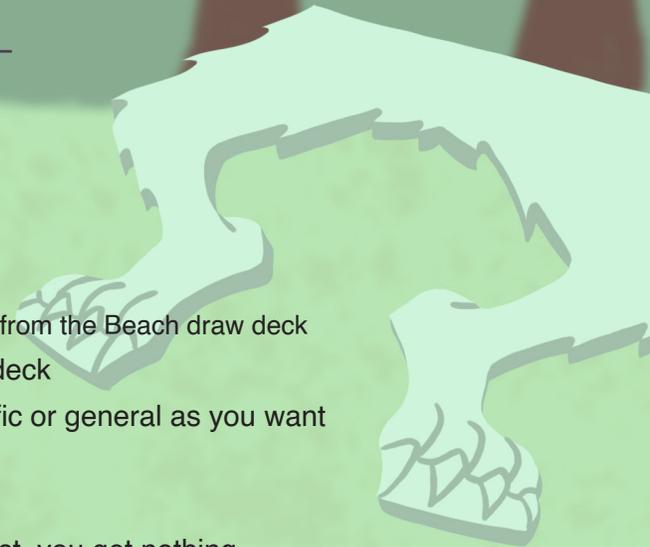
Each player takes an action and play passes clockwise (to the left)

- *Roll the Dice*
- *Discard to loot*
- *Claim a part*

### Roll the dice

- ◆ Draw a card from the Beach
- ◆ Draw a card from the Forrest
- ◆ Draw a card from Space
- ◆ Discard a card, then draw 2 cards from that location  
Ex: If you discard a card from the Beach then draw 2 cards from the Beach draw deck
- ◆ Discard 2 cards, then draw a card from each location's draw deck
- ◆ Request a card: Ask a player for a card, you may be as specific or general as you want  
Ex: "Can you give me a Beach card please?"  
Ex: "Can you give me an arm please?"  
Ex: "Can you give me the Werewolf's Head please?"

-If that player does not have a card that meets your request, you get nothing.



## Discard to loot

Discard 2 cards from any location to draw a card from any location's discard

## Claim a part

Claim a creature part by displaying a set of 2 matching creature cards

Dig through the box of creature parts to place your part on your player mat

Place the matching set of cards to the side, out of play

*For a more advanced, longer game:*

*Display a match of 3 cards to claim a part*

If you have a matching set of a part already on your mat (ex: you have the Werewolf's Head but you have 3 Alien Head cards) you may choose to switch out your part and claim the new one, the older part should be placed to the side, out of play.

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The game is over when someone completes their creature

Congratulations! Place the winning playmat into the **Trophy Case of Champions**  
name your creation, and display it for the world to admire.